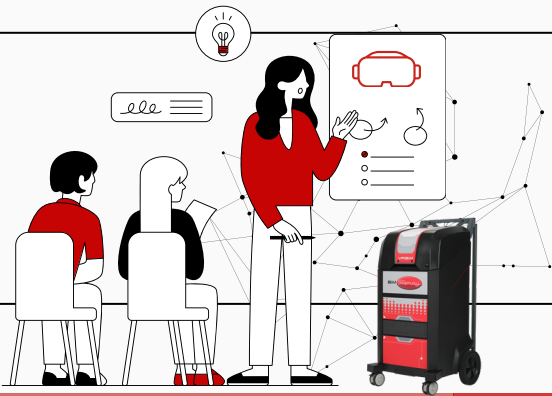


Virtual Reality Training for the Painting and Coatings Workforce

THE HARD DATA

4M Manufacturing jobs need to be filled in the next decade. Only **36%** of high school students have shown an interest in skilled trades. **34%** of skilled workers are aging out of the workforce.

1.9M of jobs are projected to be filled, leaving **2.1M** left unfilled.



How Can We Fill This Gap?

By exposing the next generation to skilled trades and training them **EFFICIENTLY** and **EFFECTIVELY** with **FAST, LOW-COST**, and **ENGAGING** solutions like SimSpray.



Training in SimSpray Promotes Collaboration

Students **LEARN** from each other furthering **COGNITIVE DEVELOPMENT** and **UNDERSTANDING**.



Game-Based Features Motivate Improvement

Go from **BASIC** to **ADVANCED** mastering skills along the way through muscle memory and repetition.



Real-Time Feedback Develops Technique

Visual Cues to refine **PROFESSIONAL** and **SEAMLESS** technique: **Angle, Speed, Distance**.

Using SimSpray is Cost Efficient & Effective

- Rapid Skill Acquisition
- Reduced Material Costs
- Reduced Prep and Clean Up **-50%**
- Reduced Operating Costs **-20%**

Train More Students with More Practice



Up to **\$1000** in savings after just **5** students.



Complete **80+** SimSpray projects in the time required for **12** traditional projects.